



| BUILDING VARIETY LEGEND |                |                          |   |     |     |     |               |                    |   |
|-------------------------|----------------|--------------------------|---|-----|-----|-----|---------------|--------------------|---|
| Building Unit Count     | # of Buildings | (Quantity) Building Type | Color Scheme (Building # = Elevation Color) |     |     |     | Elevation Key |                    |   |
| 3 Unit                  | 1              | (1) A                    | 1=  | 7=  | 13= | 19= | 25=           | High Visual Impact | ☼ |
| 4 Unit                  | 10             | (4) B, (3) C, (3) D      | 2=  | 8=  | 14= | 20= | 26=           | Side Elevation     | ☼ |
| 5 Unit                  | 3              | (3) E                    | 3=  | 9=  | 15= | 21= | 27=           | High Visual Impact | ★ |
| 6 Unit                  | 10             | (3) F, (4) G, (3) H      | 4=  | 10= | 16= | 22= | 28=           | Rear Elevation     | ★ |
| 7 Unit                  | 4              | (3) J, (1) K             | 5=  | 11= | 17= | 23= | 29=           | Gateway Elevation  | ● |
| 8 Unit                  | 1              | (1) L                    | 6=  | 12= | 18= | 24= |               |                    | ● |

## Building Variety Map